

**TEXOMA ADULT SOCCER ASSOCIATION  
PROCEDURES  
FOR THE  
OVER30 COED AND OPEN  
LEAGUES**

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**Note:** Changes for this revision are highlighted within the document.

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## **1 PROCEDURES**

The procedures provide details of how things work within the organization. The procedures are controlled and modified by the executive council.

The adult division of the Texoma Soccer Association shall be known as the Texoma Adult Soccer Association (TASA) and consist of the Texoma Adult Coed Soccer (TACS) league and the Texoma Adult Open Soccer (TAOS) league, affiliated with the Texoma Soccer Association (TSA) under the North Texas Soccer State Association (NT).

The TASA Council establishes procedures for each league affiliated with TASA. The procedures shall be specific to the league to include special game day rules. The procedures may be changed at any time with changes in effect with the next season unless otherwise specified.

The TSA Procedures govern the adult division leagues unless otherwise addressed in the TASA Procedures.

## **2 REGISTRATION**

Registration dates must insure timely collection of registration material to facilitate assignments to teams. Additionally, the final processing of registration must meet the deadlines established by North Texas to avoid penalties. The calendar will also impact the schedules (see the schedule procedure). All registration must have established fees. Players shall register each season at time / location announced by the Adult Commissioner (AC) of TSA.

### **2.1 Confirmation of Identification**

Each player shall present two (2) forms of identification. One must be a government issued identification that includes a photo and birth date. The other form of identification may be a government or corporate issued identification. Returning players need only affirm personal information in the database. A digital photo of each registrant will be collect for the purpose of creating the identification card. The AC may also scan government ID card for purpose of database and challenge confirmations.

### **2.2 Calendar**

Games should start no more than 5 weeks after start of youth. The TASA Council shall establish the seasonal calendar to include registration dates, start dates, etc.

## **3 TEAMS**

Teams are allowed to establish their own rosters as allowed by NT amateur rules. In accordance with United States Amateur Soccer Federation and North Texas rules, players may reside anywhere and TSA shall recognize their right to participate with recognized teams and divisions of TASA.

### **3.1 Rosters**

Roster maximum is 20 players for the soccer year. To exceed 20, an individual must be

dropped from the active roster. Players removed from the active roster are not eligible for the remainder of the season.

### **3.1.1 New Teams**

Newly formed teams must have a minimum of 14 eligible players. Coed teams must maintain two eligible female players on the roster at all times.

## **3.2 Coed Requirement**

Coed teams must maintain at least two (2) female players on the roster at all times.

# **4 PLAYERS**

## **4.1 Age Determination**

The age of the player for the purpose of league player shall be the player's age on July 31 or December 31 of the immediately preceding season, as prescribed by NT.

### **4.1.1 Open League**

All players must be a minimum of 18 years old.

### **4.1.2 Coed League**

All male players must be a minimum of 30 years old. All female players must be 18 years old.

### **4.1.3 Under Age and Ineligible Players**

If a player is under the minimum age, then the team that played this player shall forfeit all the games that this player is known to have participated. The manager of the team is subject to disciplinary action by the AC and TSA A&D, to include, but not limited to, a league suspension.

## **4.2 PlayerID Cards**

Every player is required to have a playerID card provided by TSA. TSA shall provide playerID cards players/managers. TSA may provide new identification each season or provide a unique seasonal sticker on existing identification card. The TSA playerID shall identify the league. TSA may provide an identification book to the TSRA referee association and team managers for use at the games.

## **4.3 Guest Players**

Each league may establish a guest player procedure each season. Guest players who receive cards shall have the card penalty points applied to them. The team for whom the guest player participated shall assume any team points.

If a player is under the minimum age, then the team that played this player shall forfeit all

the games that this player is known to have participated. The manager of the team is subject to disciplinary action by the AC and TSA A&D, to include, but not limited to, a league suspension.

Female and keeper guest players will be allowed at all times. Guest Keepers may not serve as Keeper for more than two (2) consecutive games.

#### 4.3.1 Open League

The is no limitation to the number of guest players that may participate in each game, provided the minimum seven (7) rostered players are maintained on the field at all times.

#### 4.3.2 Over30 Coed League

Guest players are allowed to participate until such time that fourteen (14) rostered players are present at the field. Rostered players are required to play before guest except as substitutes to bring the number of available players to 14. Up to seven (7) guest players  
The is no limitation to the number of guest players that may participate in each game, provided the minimum seven (7) rostered players are maintained on the field at all times.

Late arrivals of team members will substitute into guest player positions when ready. Guest players may be used in cases where injury reduces the number of rostered players below the maximum guest player limit.

## 5 SCHEDULES

All Leagues shall use the TSA Scheduler for all games. The number of games shall be determined by a balanced schedule where practical. The TSA Scheduler shall have the authority to make modifications as required with the approval of the AC. Team managers shall agree to a specific number of games and game days prior to the season.

### 5.1 Draft Schedules

The Scheduler initially shall create a draft schedule for review. Draft schedules are subject to change at anytime without notice to affected teams. It is the responsibility of each team to notice issues with schedules while in a draft state.

The managers shall provide specific restrictions to the Scheduler by a date specified by the Scheduler. The restrictions may include specific dates and times when a team is NOT available. The Scheduler shall attempt to satisfy the requests but cannot guarantee meeting all requests.

### 5.2 Final Schedules

The Scheduler shall publish the FINAL Schedule at least one week prior to the start of the season. Teams may request re-schedules for any reason with the following restrictions:

Date	Detail
Two weeks prior to the scheduled game.	No restrictions and the Scheduler will make the change.

<b>Date</b>	<b>Detail</b>
Less than two weeks and greater than one week.	If the opponent agrees to a change then the TSA Scheduler will make the change. If the opponent does not agree to the change, then the requesting team has the option to play or FORFEIT.
Less than one week but greater than 48 hours.	If the opponent agrees to a change then the requesting team shall pay TSA a fee equivalent to 50% of the center official pay. After the fee is paid, then and only then will Scheduler make the change. If the opponent does not agree to the change, then the requesting team has the option to play or FORFEIT
Draft	The registrar provides final rosters to area coordinators based on the draft. NOTE: Area coordinators must review immediately for corrections (48 hours)
Refunds	Refunds will be processed no sooner than the first week of games and prior to the fourth week of games. FULL REFUND: Provided only if a player is not assigned to a team or the request is made prior to the draft. PARTIAL REFUND: A minimum administrative cost for requests made after a player is assigned to a team will be not be refunded. NO REFUND: For requests received after the first game of the season.

The Scheduler shall make changes consistent with the pattern consistent with the season. The Scheduler shall attempt to work with the teams to reach an agreement. The Scheduler shall have the authority to schedule the games at any time within the seasonal constraints (i.e. end of season dates).

The Scheduler shall reschedule canceled games as necessary and in accordance with seasonal constraints.

## **6 REFEREES**

### **6.1 *League Focus***

The Over30 Coed League focuses emphasis on recreational soccer with strong enforcement of fouls or attempted fouls. Use of cards will be used to prevent serious situations and maintain control. Whereas, the Open League emphasizes competitive soccer with strong enforcement of fouls or attempted fouls to cause injury. Use of cards desired to prevent serious situations and maintain control.

### **6.2 *Experience Level***

Center – Grade 8, at least 18 years old.

Assistant Referee (AR) – Grade 8, no age requirement.

Grade 9 referees may be used as assistant referees in cases of emergency, at least 18 years old.

## **7 UNIFORMS**

Adult league teams are responsible for their own uniforms. Uniforms must have numbers.

The teams must adhere to FIFA laws relative to color distinction. The home team shall be responsible to change if there is conflict, but the visiting team may voluntarily choose to change.

All new teams are required to have uniform colors approved by AC prior to purchase.

## 8 FEES AND PAYMENTS

This section provides the current fees as approved by the TASA Council. Changes to this table may occur at any EC meeting. Consequently, this table may be "dated" based on an EC change not yet posted. Fees are established to meet the budgets for each league, to include charges established by TSA as necessary. Each league may include additional fees specific for the league.

TSA shall charge for registration, field maintenance, field set-up, registrar, and referee costs with fees established by the TSA EC. TSA Treasurer shall maintain a separate accounting of the money, but may use a single bank account for deposits.

<b>Activity</b>	<b>Fee</b>	<b>As of Season</b>
Over30 Coed	\$52 per season	Fall2010
Open	\$58 per season	Fall2010
Spouse Discount	\$10 per season	Fall 2006
Multi League Discount	\$22.25	Fall 2010
Registrar Payment	\$0.50 per registration	Fall 2006

## 9 RULES OF COMPETITION

### 9.1 *Prior to Game*

#### 9.1.1 **PlayerID Card Submission**

Each player must present their playerID card individually to the referee before each game. Referee(s) shall collect the playerID cards prior to the player participating. Do NOT give identifications of players who are not present. Referees shall count players and cards.

The AC may grant a player permission to play IF AND ONLY IF TSA has been unable to deliver a playerID card.

##### 9.1.1.1 **Late Arrivals**

The playerID cards of late arrivals can be given to the AR. Only players with a valid playerID card shall be permitted to play.

### **9.1.2 Captains**

Each adult team shall have at least one speaking captain. Each adult team is encouraged to provide captain's armband to facilitate any necessary discussions between the referee and team captain. The captain will be responsible for the conduct of the players.

### **9.1.3 Game Start**

To avoid delays, all efforts will be made to start on time, and referees will be given discretion to modify game times. The referee is authorized to start the game clock any time after signaling ready to start following coin toss. Teams do not need to be present with a minimum number of properly identified players present before the clock may start see (see forfeit clause). Lost playing time shall impact only in the first half of play. Kick-off time shall NOT affect the play time of the second half.

If a team does not have at least 7 rostered and properly identified players (may not count a guest player as part of the seven) within 10 minutes of the scheduled start time, the referee shall abandon the game. If one team is ready, then that team may claim a forfeit on the game report. If both teams are not ready, then neither team may claim a forfeit. The game is canceled with no make-up. The AC shall adjudicate the claims.

## **9.2 *During the Game***

### **9.2.1 Substitutions**

Exception to FIFA rules -- players may re-enter. This means all substitutions can occur at any stoppage with referee discretion (not just on particular events).

### **9.2.2 Over30 Coed**

#### **9.2.2.1 *Female Players***

At least two (2) field players shall be female players. If a team does not have 2 female players present, then the team must play short, but at no time less than 7 players. The team must maintain 7 rostered players on the field at all times. The team playing with 2 female players may NOT reduce the number of players on the field if they have substitutes.

#### **9.2.2.2 *Goals***

Goals scored by a female player, except for goals from any direct free kick shall count as two (2) points. A goal scored after a deflection by a defender shall count as 1 or 2 points depending on the offensive player's gender that started the goal scoring. The referee(s) is the judge if the goal was scored by a deflection or was an own goal by the defender. An own goal shall always be a scored as one point.

#### **9.2.2.3 *Slide Tackles***

Slide tackles by a male player against a female player is forbidden. Penalty: Caution and indirect free kick or direct free kick. The referee shall give an indirect free kick if the slide tackle was legal in all aspects except for gender mix.

### **9.3 Sitout**

The referee shall use the TSA approved method to verify the sitout (web site preferred). A player/coach serving a sit-out shall not be verified if during the game the player/coach was sitting out, the individual acted in a manner as a spectator that would have been cautioned by the referee as provided by these rules. A coach that is serving sit-out verification may not coach in any manner from the sideline as a spectator.

#### **9.3.1 Notification**

The AC shall inform the team contact of any individual that must sit-out, how many games the player must sit-out, and the responsibility of the individual to be present at the beginning of the game(s) suspended. Failure to notify does not nullify the sit-out requirement.

### **9.4 Protests**

A challenge of a player must occur after the referees have the playerID cards and prior to the return of the playerID cards. Challenges must occur prior to the start of either half or immediately following the game. Challenges are not valid during the playing action. If TSA issued a playerID card, and the person pictured on the playerID card is the same person, then the challenger must have proof invalidating the player eligibility. If player does not have a valid ID, then the player shall be removed. If the player participated, even as a substitute on the sideline, then the offending team shall forfeit the game. The game may continue as a "friendly" for the time remaining unless the center referee determines it is in the in the best interest of the game to abandon.

## History

Version	Description	Date
101	1. Added general formatting updates to the document. No data was dropped or added other than what is documented below. 2. Updated guest player requirements.	8/11/2010