

# TEXOMA ADULT SOCCER ASSOCIATION

## TEXOMA ADULT OPEN SOCCER (TAOS) PROCEDURES

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### I. Administrative Issues

1. The league shall be the Texoma Adult Co-Ed Soccer (TAOS) and affiliated with the Texoma Adult Soccer Association (TASA).
2. Roster Size -- 20 maximum for the soccer year. To exceed 20, an individual must be dropped from the active roster. Players removed from the active roster are not eligible for the remainder of the season. Newly formed teams must have a minimum of 16 eligible players.
3. Age Determination -- Adult league players must be 18 years of age as of January 1<sup>st</sup> prior to the start of the fall OR spring seasons.
4. TASA Commissioner -- chosen by the adult managers each year.
5. Referees -- Grade 8 Centers, at least 18 years old; Grade 8 Line (no age limit required); Grade 9, at least 18 years old emergency only)
6. Referees -- Emphasis on competitive soccer with strong enforcement of fouls or attempted fouls to cause injury. Use of cards desired to prevent serious situations and maintain control.
7. Seasonal Dates -- Starts first open day at least 2 weeks after start of youth and no more than 5 weeks after start of youth. The TASA Council shall establish the seasonal calendar to include registration dates, start dates, etc. Number of games determined by a balanced schedule where practical.
8. Schedules -- TAOS shall use the TASA Scheduler for all games. The following procedures shall be the primary guide for scheduling the games. The TASA Scheduler shall have the authority to make modifications as required.

a. The managers shall agree to a specific number of games and game days prior to the season. The managers shall agree to a start and end date of the season, with the end date possibly modified based on the need for re-scheduling.

b. The managers shall provide specific restrictions to the TASA Scheduler by a date specified by the TASA Scheduler. The restrictions may include specific dates and times when a team is NOT available. The TASA Scheduler shall attempt to satisfy the requests but cannot guarantee meeting all requests.

c. The TASA Scheduler shall publish the FINAL Schedule at least one week prior to the start of the season.

d. Teams may request re-schedules for any reason with the following restrictions:

i. Two weeks prior to the scheduled game – no restrictions and the TASA Scheduler will make the change.

ii. Less than two weeks and greater than one week – if the opponent agrees to a change then the TASA Scheduler will make the change. If the opponent does not agree to the change, then the requesting team has the option to play or FORFEIT.

iii. Less than one week but greater than 48 hours – if the opponent agrees to a change then the requesting team shall pay TASA a fee equivalent to 50% of the center official pay. After the fee is paid, then and only then will TASA Scheduler make the change. If the opponent does not agree to the change, then the requesting team has the option to play or FORFEIT.

iv. The TASA Scheduler shall make changes consistent with the pattern consistent with the season. The TASA Scheduler shall attempt to work with the teams to reach an agreement. The TASA Scheduler shall have the authority to schedule the games at any time within the seasonal constraints (i.e. end of season dates).

The TASA Scheduler shall reschedule canceled games as necessary and in accordance with seasonal constraints.

9. End of Season Tournament -- TAOS may offer a tournament. Tournament fees collected separately.

10. Fees – TASA Council shall establish the common fees to meet the budgets for the TAOS league to include charges established by TSA as necessary. The TAOS league may include additional fees specific for the league. TSA shall charge for registration, field maintenance, field set-up, registrar, and referee costs

with fees established by the TSA EC. TSA Treasurer shall maintain a separate accounting of the money, but may use a single bank account for deposits.

Current fees (Fall 2008): \$58.00 per player

After third scheduled week (Fall 2008): \$42.00 per player

11. Players shall register in-person each season at time / location announced by TAOS. Each player shall present a government issued identification that includes a photo and birth date at the initial registration. After the initial registration where the registrar confirmed the government identification in a prior season, returning players need only affirm personal information in the database. TAOS shall take a digital photo of each registrant for the purpose of creating the identification card. TAOS may also scan government ID card for purpose of database and challenge confirmations.

12. Uniforms – TAOS teams are responsible for uniforms. Uniforms must have numbers. The teams must adhere to FIFA laws relative to color distinction. The home team shall be responsible to change if there is conflict, but the visiting team may voluntarily choose to change. Newly formed teams colors must have approval by the TASA Commissioner for team colors, to prevent duplicated or near match uniforms, prior to ordering. Approval of team distinction is further subject to the discretion of the center referee.

13. Teams are allowed to establish their own rosters as allowed by NT amateur rules.

14. TASA provides facility nets for games. The teams are expected to provide and maintain corner flags and have available for scheduled games. Failure to provide flags shall result in forfeiture of the game. Replacement costs for lost equipment shall be the responsibility of the individual team.

## II. Prior to start of the game

1. TAOS TASA Photo ID: Every player shall have a TAOS TASA issued, laminated photo ID. TASA shall provide completed identification card to the managers. TASA may laminate or the TAOS teams may be responsible for the lamination. TAOS TASA may provide new identification each season or provide a unique seasonal sticker on existing identification card. The TASA Photo ID shall identify the league as TAOS. TASA may provide an identification book to the TSRA referee association for use at the games in lieu of individual identifications.

2. TAOS Player Photo ID at Game -- Each player shall have a TAOS TASA Photo ID. Referee(s) shall collect the TAOS TASA Photo ID cards prior to the player participating. Managers may provide the participating players' identification cards in a single packet to the referee. Do NOT give identifications of players who are not present. Referees shall count players and cards.

The ID Cards of late arrivals can be given to the AR. Only players with TAOS TASA Photo ID shall be permitted to play. The TASA Commissioner may grant a player permission to play IF AND ONLY IF TASA has been unable to deliver a TASA Photo ID.

3. Book Photo ID: If TASA provides an identification book to the TSRA referee association then collection of player ID cards is not required. The teams will indicate the presence of the players in the book to the referees. The officiating crew shall establish a method on how to verify the players.
4. A challenge of a player must occur AFTER the referees have the ID Cards and prior to the return of the ID Cards. Challenges must occur prior to the start of either half or immediately following the game. Challenges are not valid during the playing action. If TASC issued an ID card, and the person pictured on the ID card is the same person, then challenge must have proof invalidating the age. If player does not have a valid ID, then the player shall be removed. If the player participated, even as a substitute on the sideline, then the offending team shall forfeit the game. The game may continue as a "friendly" for the time remaining unless the center referee determines it is in the in the best interest of the game to abandon.
5. Each adult team shall have at least one speaking captain. Each adult team shall provide a captain's armband to facilitate any necessary discussions between the referee and team captain. The captain will be responsible for the conduct of the players.
6. The games are to consist of 45 minute halves. To avoid delays all efforts will be made to start on time, and referees will be given discretion to modify game times. The referee is authorized to start the game clock any time after signaling ready to start following coin toss. Teams do not need to be present with a minimum number of properly identified players present before the clock may start see (see forfeit clause). Lost playing time shall accrue only in the first half of play. Kick-off time shall NOT affect the play time of the second half.
7. If a team does not have at least 7 properly identified players to play within 10 minutes of the scheduled start time, then the referee shall abandon the game. If one team is ready, then that team may claim a forfeit on the game report. If both teams are not ready, then neither team may claim a forfeit. The game is canceled with no make-up. The TASA Commissioner shall adjudicate the claims.
8. TAOS TASA shall provide to the TSA web site the team rosters for publication on the secure referee side of the web site. This is for the purpose of completing misconduct reports.

### 3. During the game

1. Substitutions – See exception to FIFA rules 3.1.

2. The referee shall use the TSA approved method to verify the sitout (web site preferred). A player/coach serving a sit-out shall not be verified if during the game the player/coach was sitting out, the individual acted in a manner as a spectator that would have been cautioned by the referee as provided by these rules. A coach that is serving sit-out verification may not coach in any manner from the sideline as a spectator.

3. Sit-Out Verification Notification -- TASA Commissioner shall inform the team contact of any individual that must sit-out, how many games the player must sit-out, and the responsibility of the individual to be present at the beginning of the game(s) suspended. Failure to notify does not nullify the sit-out requirement.

### 3.1 Open Division Rules

FIFA rules with the following exceptions. Additional exceptions may be proposed and implemented by the TAOS council.

1. Variance in strict sizing of playing fields to those facilities available to TSA.
2. No limit on the number of substitutes during the course of any match. All players are eligible as substitutes. No time allowance for substitutions.
3. A substituted player may continue to take part in the match as a returning substituted player.

### 3.2 Eligible Players

1. Players of any gender reaching the age of 18 as of January 1<sup>st</sup> prior to the start of the Fall OR Spring seasons.
2. If a player is under the minimum age, then the team that played this player shall forfeit all the games that this player is known to have participated. The manager of the team is subject to disciplinary action by the TASA commissioner and TSA A&D, to include, but not limited to, a league suspension.